MONSTER NAME	RARITY	MOVEMENT	LEVEL
ISHTAR (FIGHTER)	12	Normal	1

ability levels	
STRENGTH	5 (12)
INTELLIGENCE	1 (8)
SENSE	3 (10)

MAXIMUM HP	MAXIMUM MP
5	2

ATTACK METHOD	HIT CHANCE	ATTACK POWER	RANGE
SWORD	3 (10)	3	1

DEFENCE VALUE	PROTECTION VALUE
1	2

SKILL	MP COST	EFFECT
(A) SMASH	1	1 enemy, ramge 1, hit chance + 2, attack power + 1
(d) COVER	0	1 ally, range 1, use when determining damage Takes the damage onto themselves
(S) BELIEVE!	★	1 ally other than self, restores 1 MP, use only once per scenario

DETAILS: A youth who has just become a warrior. All his life he has admired Artrius, and hopes to emulate him as a mighty swordsman.

TYPE	PERSONALITY	COMMUNICATION	FOUND ITEMS
Human	Brave, Hot blooded	Conversant	Sword
FEATURES			
Loves: heroes	Wears a headband	Adventurer's kit	Heroic novel

MONSTER NAME	RARITY	MOVEMENT	LEVEL
SUFIA (WIZARD)	12	Normal	1

ability levels	
STRENGTH	1 (8)
INTELLIGENCE	5 (12)
SENSE	3 (10)
MAXIMUM HP	3
MAXIMUM MP	4

ATTACK METHOD	HIT CHANCE	ATTACK POWER	RANGE
STAFF	4 (12)	3	3

DEFENCE VALUE	PROTECTION VALUE
2	1

SKILL	MP COST	EFFECT
Ⓜ SEARCH	0	Allows the user to test against intelligence to discover the nature of magical traps and monsters.
Ⓜ LIGHTNING	1	all opponents, range 3, 1~2 points damage (⚡)
Ⓜ HEAL	1	1 ally, range 3, restores 2-3 HP. Healing magic

DETAILS: She can use not only the heal spell she learned in training, but also the fork lightning spell, by reading a book of spells she was given by her teacher.

TYPE	PERSONALITY	COMMUNICATION	FOUND ITEMS
Human	Tender,Gentle	Conversant	Staff
FEATURES			
Wizard's Child	Proud	Adventurer's Kit	Spell Book

MONSTER NAME

BAUDEWIN (HUNTER)

RARITY 12

Normal MOVEMENT

1 LEVEL

ability levels	
STRENGTH	2 (9)
INTELLIGENCE	2 (9)
SENSE	5 (12)

MAXIMUM HP	4
MAXIMUM MP	3

ATTACK METHOD	HIT CHANCE	ATTACK POWER	RANGE
BOW	3 (11)	3	3

DEFENCE VALUE	PROTECTION VALUE
2	1

SKILL	MP COST	EFFECT
S FOLLOW	1	1 ally, range 3 Adds + 2 to hit chance or defence value
S SCAVENGE	0	A roll of 10 or better checking against sense indicates that any found item is gained
S BELIEVE!	★	1 ally other than self, restores 1 MP, use only once per scenario

DETAILS: Born as the third son of a noble, he chose an adventurer's life out of a love for personal freedom.

TYPE	PERSONALITY	COMMUNICATION	FOUND ITEMS
Human	Cool,Honest	Conversant	Bow
FEATURES			
Good At Cooking	Wears An Eye Patch	Adventurer's Kit	Cooking implements